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| Week Starting: | 00/00/2016 TO 00/00/2016 |
| Student Name: |  |

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| **Description of work completed since previous meeting**  Notes : Also record project backlog, use notes page as required |
| Worked on clone.  Complete the lit review summaries. |

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| **Tasks to be completed this week**  Notes: record any additional tasks on notes page as required. |
| |  |  | | --- | --- | | **1** | Presentation:  - Introduction  - Game Genre: hidden object  - Motivation  - Research Question  - Technology Stack (PyGame, PixaBay, third-party APIs)  - Progress to Date (documentation, code-wise)  - Next Steps and Future Plan  - Demo? | | **2** | Continue with the clone.  - Background image (fixed) with six and more objects (fixed).  - Words list the objects the user should find.  - Timer, every click costs time.  - Game ends when all objects identified. | | **3** |  | | **4** |  | | **5** |  | | **6** |  | |

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| Supervisor Comments |
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|  | **Student** |
| **Signature** |  |
| **Date** |  |

**Additional notes:**